COMP	UTER SCI	ENCE								
MA V	<u>ه</u> ک	FEDERAL I	PUBLIC SE	RVICE CO	OMMISSION					
BUR BUR	SERVICE		TITIVE EX			S.No.				
RECRUITMENT 1				O POSTS IN BPS-17 UNDER						
THE FEDERAL GOVERNMENT, 2009										
		<u>(</u>	COMPUTE	R SCIENC	<u>E</u>	R.No.				
TIME ALLOWED: (PART-I) 30 MINUTES MAXIMUM MARKS:20										
	ALLUWEI	(PART-II)	2 HOURS	& 30 MIN	IUTES	MAXI	MUM MAR	KS:80		
NOTE: (i) First attempt PART-I (MCQ) on separate Answer Sheet which shall be taken back after 30 minutes.										
(ii) Overwriting/cutting of the options/answers will not be given credit.										
<u>PART – I (MCQ)</u> (COMPULSORY)										
Q.1.	Select the best option/answer and fill in the appropriate box on the Answer Sheet. (20)									
(i)	AX register is also known as:									
		umulator	()	Collector		(c) Distri	butor			
/•• \	(d) Cour		· · ·	None of th						
(ii)		e + Offset addre	-							
	•	sical Address ruction Address	. ,	Logical A None of th		(c) Actua	II Address			
(iii)	· ·	ique for allowir	• • •			or indonor	dontly funct	ion unit ic		
(111)	known as	-	ig a unit to	CHECK THE	status of anoth	er mueper	identity funct	Ion unit is		
	(a) Inter		(h)	System ca	11	(c) Pollin	σ			
	(d) Trap	-	• • •	None of th		(0) 1 01111	5			
(iv)	· · · 1	od for storing da	· · ·			put of the	same job is	overlapped		
~ /		wn processing, is	-	5	1	L	5	11		
	(a) Spoo			Contentio	n	(c) I/O w	ait			
	(d) Buff	ering	(e)	None of the	nese					
(v)	The DMA	that uses Busse	s when CPU	is not usin	g them is terme					
	. ,	red DMA		Cycle Stea	-	(c) Chan	nel			
<i>.</i> .		sparent DMA	• • •	None of th			_			
(vi)		_ Scheduler dea	als with the	decision a	s to whether	to admit a	nother new	job to the		
	system.	. T. a.v.a1		Madium I	a	(a) I arri I	arra1			
	(a) High		. ,	Medium I		(c) Low I	Level			
(vii)	× /	(d) Short term(e) None of theseWhen the process is in the states of Blocked Suspended or Ready Suspended, its relevant data i								
(*11)	stored in:	process is in the		JOCKCU DUS	pended of Red	uy buspen		ant data 15		
		n Memory	(b)	Hard Disk		(c) Magnetic Tape				
	(d) Buff	•	• • •	None of th						
(viii)	Priority, P	' = (Time Waitin	· · ·			calculate	priority in			
	 Priority, P = (Time Waiting + Run Time) / Run Time is used to calculate priority in scheduling algorithm: 									
	• •		(b)	•	•	(c) Longe	est Wait First	,		
		st Response Rati	• •	None of the	nese					
(ix)		otocol stands for								
		n-Level Data Lin			-	-				
	, U	e Level Data Lir e of these	ik Control	(d)	High Develop	ment Leve	el Control			
(x)	(e) Non	_ is the generic	name for a s	et of stands	ords issued by	he Interna	tional Comm	unications		
(A)	Standards	Body CCITT, d			•					
	(a) TCP			ISDN	sage Handling	(c) $X.400$		ivian.		
	(d) $X.25$			None of th	nese	(•) 111100	-			
(xi)		layer is respons	• • •			a along one	e link in the	network. It		
		data into frames			-	U				
	(a) Physical Layer (b) Data Link Layer					(c) Network Layer				
	. ,	sport Layer		None of the						
(xii)		n is the conver								
		to preve						party.		
	< ,	r Text			Text	(c) Ciphe	er Text			
	(d) Code	ed Text	(e)	None of th	nese					

Page 1 of 2

COMPUTER SCIENCE

(xiii)	Binary search requires about comparisons with an initial list of 1,000,000 elements. (a) 10 (b) 20 (c) 35 (d) 100 (e) None of these							
(xiv)	Aheader list is a header list where the last node contains the null pointer. (a) Grounded (b) Circular (c) One way (d) Rooted (e) None of these							
(xv)	are small applications that are accessed on an internet server, transported ov							
	internet, automatically installed and run as part of a web document.							
· · ·	(a) Applets (b) Java Bean (c) Sockets (d) Java Component (e) None o	f these						
(xvi)	AWT stands for:(a) Abstract Window Technique(b) Abstract Window Toolkit(c) Actual Window Technique(d) Added Window Toolkit(e) None of these							
(xvii)	GIF images can have only upto colors. (a) 128 (b) 256 (c) 512 (d) 1024 (e) None of these							
(xviii)	is stored on a client and contains state information of the website visited.							
	(a) Cookies (b) Servelet (c) History (d) Resident Page (e) None of t	hese						
(xix)	In software Engineering KPA denotes.(a) Key Process Audit(b) Key Process Area(c) Key Process Analysis							
	(d) Key Problem Area (e) None of these (c) Key Process Analysis							
(xx)	The Process Model defines a series of events that will trigger transitions from sta							
	state for each of software engineering activities.							
	(a) Spiral (b) Operational (c) RAD							
	(d) Concurrent Development (e) None of these							
	<u>PART – II</u>							
	(i) PART-II is to be attempted on the separate Answer Book .							
NOTE:	(ii) Attempt ONLY FOUR questions from PART-II, selecting at least ONE questions from each SECTION. All questions correct FOULAL marks	on						
NOIE:	 from each SECTION. All questions carry EQUAL marks. (iii) Extra attempt of any question or any part of the attempted question will not 	he						
	considered.							
	SECTION – I							
0.2 . Ex	xplain ANY FOUR.	(20)						
(i)	Cache Memory(ii)Static & Dynamic RAM(iii)Instruction Cyclev)Buses & their types(v)Segment Registers(vi)Instruction Pipelining	(=0)						
Q.3. (a)) Describe briefly five state process lifecycle	(6)						
(b	Explain multi level feedback queue scheduling algorithm.							
(c)) Describe briefly different communication channels	(8)						
	<u>SECTION - II</u>							
Q.4. (a)) What are Virtual Functions? And how they can be utilized for polymorphism?							
	Use C++ for writing example program.	(10)						
(b) Explain with examples ANY TWO:	(10)						
	(i) Inheritance & Aggregation (ii) Data Hiding & Encapsulation							
	(iii) Constructors & Destructors (iv) Class, Object and Abstraction							
Q.5. (a)		(8)						
(b		(12)						
	(i)Stack & Queue(ii)Tree & Graph(iii)Linked List & Array(iv)Algorithm & Program(v)Complexity of Algorithm							
Q.6. (a)) Explain the terminologies of Process, Methods and Tools.	(6)						
(b) What is Software Process Model? Explain Spiral Process Model.	(14)						
	<u>SECTION – III</u>							
Q.7. (a)	What is a Database? Explain and differentiate Relational Database Model from the							
	other Database Models.	(10)						
(b) Explain with example Entity Relationship Diagram.	(10)						
Q.8. Ex	xplain ANY FOUR:	(20)						
(i)	Computer Graphics (ii) Pixel Art (iii) Vector Graphics	. /						
(iv	(v) Computer Animation (v) Rendering (vi) 2D & 3D Graphics							
