MARK SCHEME for the May/June 2010 question paper

for the guidance of teachers

5054 PHYSICS

5054/42

Paper 4 (Alternative to Practical), maximum raw mark 30

This mark scheme is published as an aid to teachers and candidates, to indicate the requirements of the examination. It shows the basis on which Examiners were instructed to award marks. It does not indicate the details of the discussions that took place at an Examiners' meeting before marking began, which would have considered the acceptability of alternative answers.

Mark schemes must be read in conjunction with the question papers and the report on the examination.

• CIE will not enter into discussions or correspondence in connection with these mark schemes.

CIE is publishing the mark schemes for the May/June 2010 question papers for most IGCSE, GCE Advanced Level and Advanced Subsidiary Level syllabuses and some Ordinary Level syllabuses.



Page 2				Mark Scheme: Teachers' versionSyllaGCE O LEVEL – May/June 201050					abus 054	Paper 42	
1	(a)	to o	btain	uniform temp	perature/heat sprea	d (uniform	nly) through	out oil		B1	[1]
	(b)) temperature increase is slow/temperature change small/heats up slowly/ oil doesn't become too hot/prevent overheating oil has low specific heat capacity/heats up quickly/oil has high boiling point/ higher boiling point than water/above 110°C/may break thermometer							B1	[1]	
	(c)	(i)	axes scale	: correct way es: more thar	round, labelled qua 1½ page, sensible 2	antity and 2cm ≡ 2s	unit and 2 cm ≡	10°C		B1 B1	
			poin reas	ts plotted acc onable attem	urately to within $\frac{1}{2}$ pt at smooth curve	small squ of best fit	are; dots ≤ neatly drav	½ smal vn	l square	B1 B1	[4]
		(ii)	if line if rea	e on graph no asonable extr	ot extrapolated to 80 apolation, correct v)°C 1 alue read	3.3 s ± 0.2 from graph	s unit unit	required required	B1	[1]
		(iii)	110	°C/100 °C	unit required					B1	[1]
	(d)	tem	pera	ture of oil wil	I have changed/dec	reased				B1	[1]
	(e)	usi	ng tv	vo people to t	ake the measureme	ents	✓ 			B1	
		ро	uring	the oil quickl	y after taking its ten	nperature	V			В1 [Tota	[2] I: 11]
2	(a)	time repe	e seve eat re	eral/ <i>N</i> oscillat ading and av	ions (allow 5 ≤ <i>N</i> ≤ ⁄erage	∈ 40 if val	ue given) a	nd divide	e by N	B1 B1	
		any one from view perpendicular to swing time from centre/use fiducial marker/view at bottom of ruler/where speed max smooth swings/same amplitude						ed max	B1	[3]	
	(b)	(i)	initia (ther mini	illy <i>T</i> decreas n) <i>T</i> increases mum <i>T</i> at <i>d</i> =	es (as <i>d</i> increases) s (as <i>d</i> increases) 20 cm scores 2	allow jus	st <i>T</i> increas	es for or	ne mark	B1 B1	[2]
		(ii)	1.58	to 1.70 (s)	unit NOT required					B1	[1]
		(iii)	at ce ruler	entre of mass will not oscill	of ruler/no moment ate/swing	/in equilib	orium/balan	ced/doe	s not mov	e	
			T too	b large/very la	arge					B1	[1]
										[Tot	al: 7]

	Pa	ge 3	Mark Scheme: Teachers' version				Syllabus	Pap	Paper	
			GC	E O LEVEL – I	May/June	2010	5054	42		
3	(a)	(i) slow fault	reactions sto y stopwatch/s	pping stopwato tring wound inc	ch/started s	stopwatch e	arly	B1	[1]	
		(ii) 4.48 4.49	8 accept 4.5	c.a.o.	3 / 2 s.f. or	lly		C1 A1	[2]	
	(b)	15 / 14.8	8 / 14.9 / %	unit required	no s.f.	penalty	e.c.f. (a) (ii)	B1	[1]	
	(c)	use a ma parallax	arker at 1 m/m error describe	etre rule vertica ed accurately	al/avoid pa	rallax error/	rule close to string/	B1	[1]	
								[T	otal: 5	
4	(a)	so can b the block	e replaced (e: <td>xactly) if moved re the ray chan</td> <td>l/knocked/s Iges directi</td> <td>so rays can on/marks a</td> <td>be drawn through ir-glass boundary</td> <td>B1</td> <td>[1]</td>	xactly) if moved re the ray chan	l/knocked/s Iges directi	so rays can on/marks a	be drawn through ir-glass boundary	B1	[1]	
	(b)	views P_1 puts P_3 a	and P ₂ throug and P ₄ in line	gh block with P_1 and P_2				M0 B1	[1]	
	(c)	(i) ray (drawn accurat	ely within block	with ruler			B1	[1]	
		(ii) norn direa	nal drawn cor ction from cer	rectly tre of block				B1	[1]	
		(iii) 34°	± 3°					B1	[1]	
	(d)	<i>i</i> = 0/arriv	ves along nor	mal/90° to surfa	ace/passes	through ce	ntre of block	B1	[1]	
	(e)	ray 3 cor	mpleted to ma	itch ray 1 inside	e block	e.c.f. (c)		B1	[1]	
								[To	tal: 7]	