UNIVERSITY OF CAMBRIDGE INTERNATIONAL EXAMINATIONS GCE Ordinary Level

MARK SCHEME for the October/November 2009 question paper for the guidance of teachers

7010 COMPUTER STUDIES

7010/01

Paper 1, maximum raw mark 100

This mark scheme is published as an aid to teachers and candidates, to indicate the requirements of the examination. It shows the basis on which Examiners were instructed to award marks. It does not indicate the details of the discussions that took place at an Examiners' meeting before marking began, which would have considered the acceptability of alternative answers.

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1 Generally, one mark per valid point. Two examples can gain two marks.

(a) interrupt

signal sent from a device....

temporary break

.... in (CPU normal) execution of instructions

to allow it to handle request from a device/peripheral/program

caused by external event

can be hardware or software generated

e.g. printer out of paper, <BREAK> key pressed, error in program

[2]

(b) icon

picture/small symbol/graphic on the screen used as a short cut to click on/launch an application window reduced in size for later use (toolbar)

[2]

(c) ROM

read only memory can be read from/can't write to/can't change non-volatile memory/keeps contents on switching off used to store systems software e.g. bios

[2]

(d) buffer

temporary

... memory/storage (area)

to compensate for speed difference of device and CPU used in transfer of data between computer and components allows CPU to carry out other functions while printing (etc.) e.g. printer buffer, keyboard buffer

[2]

(e) validation

check on data input into the computer

... to find out if it is incomplete/unreasonable/sensible check carried out by the computer

e.g. range check, length check, presence check, check digit

[2]

2 Any **two** from:

nearer to English portable easier to modify/change/understand easier to debug no need to understand how the machine works problem oriented

[2]

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3 (a) Any two problems and associated protections:

.... download/transfer photo/image to file

.... scan/download in the photo/image

use an existing photo/image

<u>p</u>	<u>oroblem</u>	protection		
u o h	iruses indesirable sites over-use of computer acking ocial networking	use anti-virus (software) put block on certain sites/keywords limit access to computer facilities firewall, anti-hacking software, passwords use of filters/supervision	[4]	
(b) (i	i) any one from:			
	description of password to the contract of the			
(ii	i) any one from:			
	CD or DVD <u>writer/drive</u> (flash) memory stick <u>external/portable</u> hard dis	sk drive	[2]	
Any t	wo ways (1 st mark for metho	d, 2 nd mark for how it is used):		
take photo/image with a (traditional) camera scan in the photo/image				
take photo/image with a digital camera				

[4]

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5 For each named method give 1 mark for advantage and 1 mark for disadvantage

DIRECT - immediate benefits/less time wasted - lower costs (only one salaries bill)

- less likely to malfunction since fully tested

disadv - disastrous if it breaks down

PARALLEL adv - if new system fails, have the old system to fall back on

- possible to gradually train the staff

- can compare both systems when running together

disadv - more expensive system (duplication of effort)

- more time consuming (2 systems operating)

PILOT - if new system fails, have the old system to fall back on

- possible to gradually train the staff

disadv - more expensive system (duplication of effort)

- more time consuming (2 systems operating)

PHASED adv - if system fails, only a small part of the business affected

- no need for 2 sets of wages/salaries

- can ensure stage adopted works before expanding

disadv - very slow as each stage needs to be proved first

6 One mark for example and one mark for reason e.g.

VoIP type of telephone/Internet telephone

- uses broadband therefore low cost system (or free if to another computer)

online banking (and other service) facilities

- fewer staff required, therefore savings passed on to customer
- saves money not travelling to the bank

online shopping/buying tickets/travel agents

- no need for staffing (etc.) therefore reduced costs to customers

emails

- save on postage costs (etc.)

teleworking

- saves money on transport (not having to got to the office)

[4]

[4]

Pa	ge 5		Syllabus	Paper
		GSE O LEVEL – October/November 2009	7010	01
(a)	Any	three reasons from:		
		el disruption due to terrorism/increased airport security		
		roved work – life balance for staff using video conferencing		-f t- 00
	_	e cost savings in travelling (e.g. some companies have rion per year)	eported savings	or up to £3
		e savings because no travel required		
		adband networks now replacing much slower dial up netwo	·ks	
		onger large time delays in transmission – so more realistic		
		easing number of multi-national companies		
	urg	ent meetings can be held at short notice		[
(b)	Any	one software item and any two hardware items from:		
	cod	ec (engine that compresses video and audio signals)		
		nmunications software		
	syn	chronisation software		
	•	akers		
		rophones communication network/broadband connections		
		ocams/video cameras/digital cameras (NOT just camera)		
		play screens		[
(c)	Any	two from:		
	ema	ails (+ attachments)		
		t lines/instant messaging/online forums		
		P telephones and video systems		
	SOC	ial networking		[
(a)	Any	two from:		
	cou	nt people at the check-outs		
		ws optimum number of check-outs to be open		
	run	computer model with differing scenarios		[2
(b)	(i)	infra-red sensor		[
	(ii)	any two from:		
		safety reasons (in case of fire, for example)		
		how many check-outs to open		
		check on how many customers use s/market at different tir	nes	r.
		feed information into simulation/model		[
(c)	(i)	any one from:		
		touch screen/pad		
				_

trackerball

[1]

	ge 6		aper
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	(ii) a	ny one from:	
	s	pecial offers/goods on sale	
		nap of supermarket/where things are	
		rices of goods	r.a
	S	ervices available (e.g. insurance)	[1
	(iii) a	ny one from:	
		uick to update	
		nore information can be made available	r.a
	С	ould allow interaction with customers	[1
2			
4			
1			[3
(a)	Any t	vo from:	
	can v	ew at any time	
		ew as often as you like	
	•	rint out layouts of rooms	
		ctive system ed to visit house / view more houses in less time	[2
	110 110	ed to visit house? View more houses in less time	ر
(b)	Any t	vo from:	
	take p	photos with a digital camera	
	photo	s taken from a single point	
		ra rotated around the room	
		es are "stitched" together using software es re-sized and configured for Internet use	[2
			-
(c)	Any t	NO from:	
	broad	band Internet connections	
		memories in modern computers	
		ression software cameras	
	_	processors	[2
(d)	Any o	ne from:	
(d)	hot sp	ne from: oots/navigational tool – user clicks and walks through a door into another room ation – integrates plans or maps	

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	(e)	Any one	from: e.g.						
		inside nu hotels games	nemical plar uclear plant						
		training interactiv museum	ve mapping is						[1
11	(a)	(E4) (=) I (B4*3 + 0	B4 * 3 + C4 C4*1 + D4*	0 also corre	ct)				[1]
	(b)	(H4) (=)	F4 – G4						[1]
	(c)	Any two	from:						
		validation	n checks	- whole nur	type check/				
					ımn G = sur	m of numbers ir H = 0	ı column F		[2]
	(d)		l8, E′ k → ← 1 E and H (1	mark →					[2]
12	(a)	Any one	from:						
				detect movers are analo					[1]
	(b)	Any one	from:						
			alogue sign er output is d		e camera m	otors to move I	ens/camera		[1]
	(c)	Any one	from:						
		compute		new image and played b		nage			[1]

Mark Scheme: Teachers' version

Syllabus

Paper

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	Page 8			Mark Scheme: Teachers' version	Syllabus	Paper
				GSE O LEVEL – October/November 2009	7010	01
	(d)	Any	/ two	from:		
		inst	antar	rocessing to be done/doesn't run out of film/cost of buy neous checks won't need manual emptying	ing film	[2]
	(e)	(i)		/0.4 = 1000 images rnative answer 400/0.0004 = 1 000 000 images approx (1 048 576 exactly)	X	[1]
		(ii)		e images on another hard drive or on DVD/CDs nive old images		[1]
13	(a)	8				[1]
	(b)	111	2, 11	15		[1]
	(c)	(sp	ecial	edition = "Y") OR (number of tracks > 10)		
		< —	· — —1	1 mark — — > < — — — 1 mark — — — >		
		(nu	mber	r of tracks > 10) OR (special edition = "Y")		
		<-	· — —1	1 mark — — > < — — — 1 mark — — — >		[2]
	(d)	111	4, 11	18, 1116, 1117, 1111, 1112, 1115, 1113		[1]
	(e)	(i)	Any	one from:		
				o capture) on the database itself saction file		
				eadsheet		[1]
		(ii)	link t	through the reference number/CD title/primary key		[1]
14	Any	/ fou	ı r poir	nts from:		
	inpo crea crea crea first	ut da ate r ate ir ate h tly te ate c	ita into ules to nferer numar st sys output	nce engine n-machine interface/question and answer sessions stem with "known" problems and solutions t system screen/format		
	cre	ate/d	lesigr	n validation routines		[4]

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15 (a) TAB: 011101

FRET: 010010 [2]

(b) (i) _____

[1]

(ii) 19

[1]

(c) Any two from:

can store music directly onto digital, optical media/mp3 players easy to modify music by simply changing binary values easy to teach somebody how to play an instrument easy to convert music for other instruments allows auto play back through interfaces uses less memory

[2]

16 (a) Any two from:

eliminates ticket fraud can't get lost (in the post)/sent to wrong address easier to amend flight details (no tickets to re-print) reduces booking expenses faster processing can check-in from anywhere (therefore saving queuing time at airport)

[2]

(b) Any two from:

computer crashes (therefore "disappearing reservation" – in such cases, paper tickets are better)

e-tickets <u>not</u> "portable" between airlines whereas paper tickets are human confidence – prefer to have "proof" of booking with paper ticket

[2]

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(c) Any two from e.g.

destination airport
starting airport
name(s) of passenger(s)
passport number/nationality
special requirements
number of passengers
dates/times of flights
cost of tickets
full flight itinerary
special offers
information about the airlines
information about flight facilities
sort on cheapest/fastest routes/flights
ability to check availability of flights/search for flights
terms and conditions

[2]

17 (a) 100 (km/hr)

[1]

(b) Marking points

Initialisation (slowest = 1000 or an equivalent high value)

Correct loops structure and control

Input (in correct place)

Calculation of final speed using given formula in part (a) inside the loop

Output the final speed for ALL cars inside the loop

Calculation highest speed input

Calculation slowest speed input

Calculate the average (two parts to this calculation)

Final outputs (correct place + some form of processing done)

[6]

Sample program:

total = 0	}
highest = 0	} 1 mark
slowest = 1000	}
for n = 1 to 500	} 1 mark
input time	} 1 mark
finalspeed = 200/time	} 1 mark
print finalspeed	} 1 mark
total = total + finalspeed	
<pre>if finalspeed > highest</pre>	}
then highest = finalspeed	} 1 mark
<pre>if finalspeed < slowest</pre>	}
then slowest = finalspeed	} 1 mark
next n	
average = total/500	} 1 mark
print average, highest, slowest	} 1 mark