MARK SCHEME for the May/June 2013 series

9691 COMPUTING

9691/21

Paper 2 (Written Paper), maximum raw mark 75

This mark scheme is published as an aid to teachers and candidates, to indicate the requirements of the examination. It shows the basis on which Examiners were instructed to award marks. It does not indicate the details of the discussions that took place at an Examiners' meeting before marking began, which would have considered the acceptability of alternative answers.

Mark schemes should be read in conjunction with the question paper and the Principal Examiner Report for Teachers.

Cambridge will not enter into discussions about these mark schemes.

Cambridge is publishing the mark schemes for the May/June 2013 series for most IGCSE, GCE Advanced Level and Advanced Subsidiary Level components and some Ordinary Level components.



Page 2)	Mark Scheme	Syllabus	Paper
		GCE AS/A LEVEL – May/June 2013	9691	21
(a)	–car –pro –eas	sier to follow logic of problem n focus on one part at a time duces reusable code sier to maintain n debug a small section at a time		[Max 2
(b) (i)		urseworkID/other comparable eger/other sensible		[2]
(ii)	PAS	CAL		
	ТҮР.	E Assignment = RECORD CourseworkID : String[Subject : String[10]; Title : String[10]; DateSet : TDateTime; HandInDate : TDateTime IsMarked : Boolean; DateReturned : TDateTi Mark : Integer; END;	;	

VB.NET / VB2005

```
STRUCTURE Assignment
DIM CourseworkID AS String
DIM Subject AS String
DIM Title AS String
DIM DateSet AS Date
DIM HandInDate AS Date
DIM ISMarked AS Boolean
DIM DateReturned AS Date
DIM Mark AS Integer
END STRUCTURE
```

VB6

```
Type Assignment
CourseworkID AS String * 6
Subject AS String * 10
Title AS String * 10
DateSet AS Date
HandInDate AS Date
IsMarked AS Boolean
DateReturned AS Date
Mark AS Integer
End Type
```

Note: string lengths optional

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PYTHON

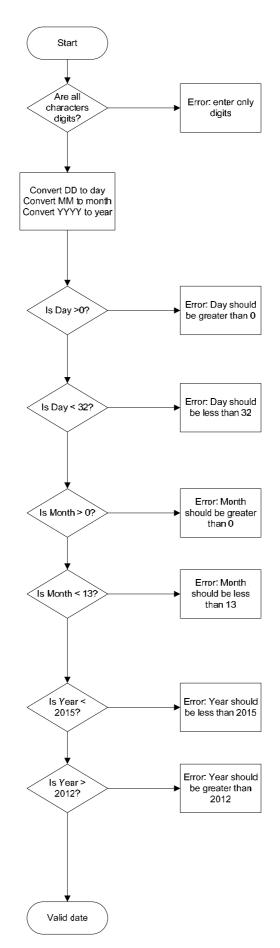
(c)

(d)

2 (a)

	<pre>class Assignment : CourseworkID = ""; Subject = "" Title = "" DateSet = datetime.date(1,1,1) HandInDate = datetime.date(1,1,1) IsMarked = False DateReturned = datetime.date(1,1,1) Mark = 0</pre>	
	 Marking guidelines: 1 mark for correct record header 1 mark for correct definition terminator 1 mark for all 3 dates declared correctly DateSet HandInDate DateReturned 1 mark for the following fields defined correctly for language Subject Title IsMarked 	
	Mark	[4]
(iii)	1	[1]
	 -uses/detect a marker written to the file immediately after the last record -when processing a variable length file -records can be processed until the marker is reached -returns a Boolean value 	[Max 2]
	<pre>Found ← FALSE WHILE NOT EOF(MyAssignments) AND NOT FOUND DO Read next Record IF Assignment.Subject = "Physics" THEN Found ← TRUE ENDIF ENDWHILE;</pre>	
	Marking guidelines: set record found to false while NOT EOF and record found is false read next record check subject field to see if it is the wanted one if it is, set record found to true	[Max 4]
	(IsMarked = 'Y') OR (IsMarked = 'N') 1 mark for OR 1 mark for the expressions (accept without brackets)	[2]

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Pa	ge 5		Mark Scheme	Syllabus	Paper
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		I mark for chec I mark for proce I mark for chec I mark for chec	king that all characters are digits king string length ess of extracting substrings DD, MM, YYY king DD (1-31) king MM (1-12) king YYYY (2013-2014) lid date"	ſY	[Max 5]
(c)	(i)	81122014 – t 6062013 – r	oorderline normal		[1]
	(ii)	-you cannot tell	which of the three components in invalid		[1]
	(iii)	mark for one	nes: with invalid DD only with invalid MM only with invalid YYYY only		[3]
(d)		mark for AND	DateSet) AND (HandInDate > CurrentDat	ie)	[2]
(e)		THEN IF DateF THEN IF	rned >HandInDate Returned <= CurrentDate (Mark >= 0) AND (Mark <= 100) HEN Valid 🗲 TRUE		
		mark for corre mark for Date and DateF mark for proce	nes: ed IFs or ELSEIFs ect number of ENDIF(s) Returned>HandInDate Returned<=CurrentDate ess mark checked d" and "invalid" correctly reported or assig	ned	[Max 4]

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(f) (i)

Count	Mark	Mark<40	Output
0			
	28		
		True	
1			
	55		
		False	
	70		
		False	
	12		
		True	
2			
			2

1 mark for each column	[4]
(ii) –gives the number of assignments with a mark less than 40/failed	[1]
(iii) –indentation –sensible variable names –keywords in capitals	[2]
(iv) –comments/annotation	[1]
(v) –any pseudocode example with a useful comment	[1]
<pre>(vi) Count ← 0 WHILE NOT EOF() FILEREAD next assignment record IF Mark < 40 THEN COUNT ← Count + 1 ENDIF ENDWHILE</pre>	
1 mark for initialising count & FILEREAD & IF statement correctly copied (bold code above) 1 mark for WHILE NOT EOF() in correct place 1 mark for ENDWHILE in correct place	[3]
(vii) –no –don't know length of file/how many records	[2]

Ρ	age 7	Mark Scheme	Syllabus	Paper
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(a)) –at	-at the beginning/before any modules		[1
(b)	-ma	ficult to find where variable value was changed ikes re-use of modules more difficult o threads running simultaneously could try to modify the	value	[Max 1
(c)) –wit	hin the module/subroutine/block in which it is declared		[1
(d)		itable number, e.g. –1 (not any value between 0 and 10 son: this mark is a dummy/rogue value	0 inclusive)	[1
(e)) PAS	SCAL		
		<pre>Marks : ARRAY[130] OF INTEGER; : INTEGER;</pre>		
	BEG	<pre>arks[i] := -1;</pre>		
	VB.	NET / VB2005		
		Marks(30) AS Integer i AS Integer		
	For	i = 1 to 30		

Marks(i) = -1 NEXT i

VB6

DIM Marks(30) AS INTEGER DIM i AS Integer FOR i = 1 TO 30

Marks(i) = -1 NEXT i

PYTHON

Marks = []
for i in range(0, 30) :
 Marks.append(-1)

Marking guidelines: 1 mark for correct array declaration 1 mark for correct FOR loop 1 mark for assigning the value given in (d) to each element 1 mark for LOOPEND / declaration end

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(f) PASCAL

```
VAR Marks : ARRAY[1..30] OF INTEGER;
 AvMark : REAL;
 Count, Total, i : INTEGER;
BEGIN
 . . . . . .
     Total := 0;
     Count := 0;
 FOR i := 1 to 30 DO
 BEGIN
      IF Marks[i] > -1 THEN
      BEGIN
            Count := Count + 1;
            Total := Total + Marks[i];
      END;
 END;
 AvMark := Total/Count;
END.
```

VB.NET / VB2005

```
Dim Marks(30) AS Integer
. . . . .
Dim Count AS Integer
Dim Total AS Integer
Dim i AS Integer
Dim AvMark AS Double
Total = 0
Count = 0
For i = 1 To 30 Then
If Marks(i) > -1
Count = Count + 1
Total = Total + Marks(i)
End IF
Next i
AvMark = Total/Count
```

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VB6

```
DIM Marks(30) AS INTEGER
. . . . .
DIM Count AS INTEGER
DIM Total AS INTEGER
DIM i AS INTEGER
DIM AvMark AS DOUBLE
Total = 0
Count = 0
FOR i = 1 TO 30
IF Marks(i) > -1 THEN
Count = Count + 1
Total = Total + Marks(i)
END IF
NEXT i
AvMark = Total/Count
```

PYTHON

```
Marks = []
. . . . .
Total = 0
Count = 0
AvMark = 0
for i in range(0, 30) :
    if Marks[i] > -1 :
        Count = Count + 1
        Total = Total + Marks[i]
AvMark = Total/Count
```

```
Marking guidelines:
```

mark for initialisation of total and marks count
 mark for fully functioning loop
 mark for ignoring the elements with the initial value
 mark for incrementing count correctly
 mark for totalling and dividing and assigning the result to AvMark

(g) (i) Procedure returns 0, 1 or many values, function always returns 1 value [1]
(ii) It returns one value, AvMark [1]
(h) (i) 34
(ii) 80
(iii) PASCAL [1]

```
FUNCTION CalculateRounded(AvMark : REAL) : INTEGER;
VAR Rounded : INTEGER;
BEGIN
Rounded := TRUNC(AvMark + 0.5);
```

[5]

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CalculateRounded := Rounded;

END;

VB.NET / VB2005

```
Function CalculateRounded(ByVal AvMark AS Double) AS
Integer
Dim Rounded As Integer
Rounded = INT(AvMark + 0.5)
CalculateRounded = Rounded // or: Return Rounded
End Function
```

VB6

```
Function CalculateRounded(AvMark AS Double) AS Integer
Dim Rounded AS Integer
Rounded = INT(AvMark + 0.5)
CalculateRounded = Rounded
End Function
```

Note: data type optional for parameter

PYTHON

```
def CalculateRounded(AvMark) :
    Rounded = int(AvMark + 0.5)
    return Rounded
```

Marking guidelines: 1 mark for function heading including return data type if applicable 1 mark for parameter including data type if applicable 1 mark for calculation 1 mark returning value

4 (a) –sound output

- -voice recognition
- -facility to enlarge characters
- -facility to change font
- -facility to change colours
- -less information on any one screen
- (b) (i) When:

-during compilation/interpretation/translation//while code is written in an IDE How:

- -the compiler/interpreter/IDE checks that the rules of the language are being followed [2]
- (ii) When:

–when unexpected results occurHow:–dryrun/trace/white-box/debugging

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[Max 4]

[Max 3]

[2]