

Mark scheme January 2003

GCE

Computing

Unit CPT1

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Unit 1: Computer Systems, Programming and Network Concepts

The following notation is used in the mark scheme:

- ; means a single mark;
- / means alternative response;
- A means acceptable creditworthy answer;
- R means reject answer as not creditworthy;
- I means ignore;
- **BoD** means benefit of doubt.

1.	(a)	(i)	electrical/electronic/physical components/parts of computer; I any example I ' \dots can touch \dots '	1
		(ii)	programs/sequences of instructions (which run on the hardware); A code; R application	1
	(b)		software;	1
	(c)		hardware;	1
	A co	orrect t	erm circled; R abbreviations	
			Total	4
2.	(a)	(i)	23;	1
		(ii)	17;	
	(b)	(i)	1010 0001;;	1
			one mark for correct ASCII code, one mark for odd parity bit (follow through)	2
		(ii)	11010 00010 <i>OR</i> 01010 00011 <i>OR</i>	
			allow stop bit to be 1 or 0 but stop and start bits must be different	
			follow through if (i) wrong	
			01000 01011 OR 11000 01010; Allow both ways round for transmission	1
			Total	5



3.	(a)	network adapter/network (interface) card/Ethernet card;						
		A a n	amed card type eg Token Ring Card; R NIC on its own I hub		1			
	(b)	(i)	A=Ring (network); B= Bus (network);		2			
		(ii)	high <u>er</u> transmission rates possible with high traffic/performance degrades with heavier traffic;	of B				
			R quicker no collisions; A fewer collisions; transmission of messages is simple (as messages travel in one dire only);	ection nax	1			
		(iii)	easy/inexpensive to install; easy to add more stations/computers/nodes/clients without disrunetwork;	upting				
			R users instead of node					
			R cable breaks, R computer breaks	ıax	1			
	(c)	(i)	a protocol is a set of <u>rules</u> ; A set of <u>procedures</u> ; A a rule;					
			I other terms unless talked out in rest of sentence		1			
		(ii)	to ensure successful communication/transmission/interaction;					
			(between different computers)					
			answer must imply communication/receiving data not hardware linl	king				
			R sending data only R if connection only		1			
			To	otal	7			

4.

(a)	1 – <u>m</u>	am memory;		
	2 – pı	rocessor; A CPU;		
	3 - I/c	O port;		
	4 – ac	ldress bus;		
	5-cc	ontrol bus;		
R an	ything	else		5
(b)	(i)	(processor) executes <u>instructions</u> ; R data R programs		
		BoD 'executes data and instructions';		
		(main memory) stores program/data currently <u>in use;</u>		
		A temporary storage of data/programs; R information R applica	tion	
		(secondary storage) holds programs/data/files for long-term/nor storage;	n-volatile	
		R application I virtual memory		
		A permanent storage of data/programs R information R backu	p	3
	(ii)	clock/timing; reset; interrupt ACK; interrupt request; bus grant; request;	bus	
		status; I/O write; I/O read; Memory read; memory write; transfe	r ACK;	
		A interrupt; A transfer request; A examples read/write on its own not enough	max	2
	(iii)	<pre>instruction(s); address(es);</pre>	max	1
			Total	11

5.	(a)	(i)	$\underline{\text{Const Max}} = 200;$	1
		(ii)	<pre>EndOfList := False / Ptr := 1 / EndOfList := True / Ptr := Ptr +1; accept without :</pre>	1
		(iii)	If Ptr > Max Then/ If EndOfList (Then);	1
		(iv)	While WantedName <> Member[Ptr].Name And Not EndOfList Do;	
			A While End While;	1
	(b)	(i)	Tmember; A (Type) Tmember = Record;	1
		(ii)	WantedName; A WantedName: String; R whole line	1
		(iii)	EndOfList; A (Var) EndOfList: Boolean;	1
	(c)		the programmer wants to change the value it only needs changing in the ration;	
		can't progra	be changed accidentially/by the program; easier to understand/debug am;	
			A less error prone; R easier to read;	1
	(d)	(i)	because the age would need to be manually updated when it's someone's birthday;	
			A an answer which implies age changes value; I lack of accuracy	1
		(ii)	store the date of birth and calculate the age from that and today's date;	
			A date of birth on its own	1
	(e)	TRUI low;	E and FALSE / 1 and 0 / 0 and -1 / on and off / Yes and No / high and	1
			Total	11



6.	(a)	a) picture is broken into a <u>grid of pixels;</u> A diagram; R dots R parts R screen for each pixel a number/value is stored; in memory;					
		number/value represents a colour; R black/white answers	max	2			
	(b)	the graphic can be enlarged/reduced/zoomed in/out without distortion;					
		can take up much less (memory) space / smaller file size;					
		image is more accurate; smooth edges/lines; can produce 3D images;	max	1			
			Total	3			
7.	(a)	the number of times the amplitude is measured per second/time/sampling rate;	'unit of				
		the number of bits available to store the amplitude measurement/s resolution;	ampling				
		R amount of memory R bits per second					
		R all other factors R references to playback only		2			
	(b)	editing out noise/wrong notes post processing; sounds/data can be o	changed/				
		edited; stored/transmitted digitally; I compression		1			
	(c)	producing/creating/generating audio signals/sound(s) by computer/digital	ally;				
		(which sound like an instrument/voice)		1			
		R editing/changing	Total	4			
8.	(a)	(i) direct;					
		(ii) indirect;		2			
	(b)	data is encoded information;; data is numbers / characters without mean	ing;				
		data is raw facts; something submitted for processing; data is input/store	ed;				
		information is output;					
		information is meaningful/useful/processed/analysed data;;					
		A information = data + structure;;	max	2			
			Total	4			



				Total	5
		assem	nbler maps 1:1; compiler maps 1:many;	max	1
		comp	iler translates high level program;		
	(c)	assem	nbler translates assembly/low level program;		
			(e.g. Java → bytecode, bytecode interpreted)	max	1
			to support platform independence;		
		(ii)	use interpreter during development time/testing/debugging/finding/correcting mistake	es;	
			to turn program without translator/compiler on computer;	max	1
			to protect source code from end user interference;		
			when development is finished; when giving program to end use	er to run;	
	(b)	(i)	use compiler when execution should run as fast as possible;		
			if object code created then talked out	max	1
		(ii)	Interpreter translates line by line; as it executes/runs;		
			if implied that compiler executes then talked out	max	1
			into object code; A machine code (instructions); A executable f	ĭle;∼	
9.	(a)	(i)	a compiler translates the whole source code;		



10. (a)

		List									
Ptr	Temp	[1]	[2]	[3]	[4]	[5]	[6]	[7]	[8]	[9]	[10]
		43	25	37	81	18	70	64	96	52	4
1	43	25	43								
2	43		37	43							
3											
4	81				18	81					
5	81					70	81				
6	81						64	81			
7											
8	96								52	96	
9	96									4	96
10											

ignore Ptr & Temp columns

1 mark for each of rows 1, 2, 4, 5, 6, 8, 9

7

(Final list 25, 37, 43, 18, 70, 64, 81, 52, 4, 96)

(b) control will pass to the instruction after Endwhile;
 /the instruction/command/statement after Endwhile will be executed;
 program will exit while-block; loop stops;
 A algorithim stops; R program stops;

max 1

- (c) (i) 25; if part (a) not fully correct allow follow through: or lower of [1] & [2]
 - (ii) 81; only allow follow through mark if the list at the end of part(a) is still a partially sorted list
 - (iii) 96; must be 96 in all cases

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Total 11